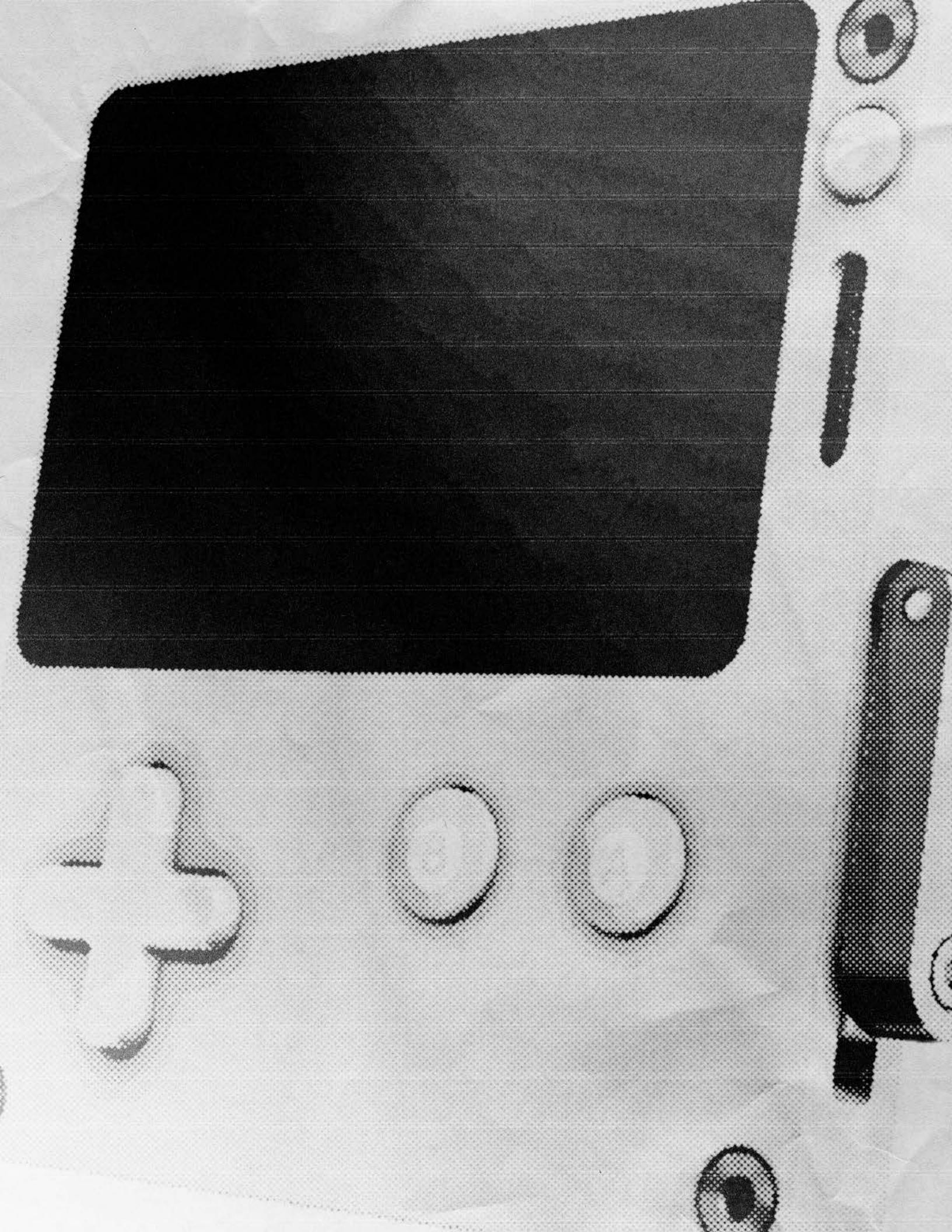
Gadget Reference Manual

OCTOBER 2022



Gadget Service Technical Procedures Shadow / Shining Gadget Strangest.io

VOLUME ONE



Shadow / Shining Gadget Technical Procedures

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User Agreement

Thank you for your purchase of Shadow / Shining Gadget! By installing this software you consent to any and all interactions with paranormal energies and entities, and assume responsibility for all hauntings and liabilities incurred therein. For the safety of yourself and those around you, please heed the following instructions and report any anomalies to the relevant investigative agencies. To reiterate, we are not responsible for any contact with ghosts outside of their capture and containment, and assume no responsibility in the event of possession or accidental undeath. Enjoy!

Standby Operation

STARTING THE DEVICE

Launch the game and press the A button to start. This will bring you to the readings screen, where you will find valuable data about paranormal activity in your area. We have included personal audio and activity measurements for your own reference, as these are known to attract ghosts.

FINDING A GHOST

Note the feedback when you move your device, crank, or speak. Activating these sensors will increase the baseline paranormal energies of your environment, and help attract ghosts to your vicinity. Ghosts wander all over the world, and can appear even if you are not actively managing the sensors. Be sure to boot the device and check back every once and a while to see if one has been attracted to your location. The ghost signal strength indicates the distance between you and any paranormal entities. Stay alert as the number increases.

When you do attract a spirit, the device will begin flashing and a Ghost Detected prompt will display on your screen. If you wish to engage, select Yes. If you do not wish to engage, simply press No.

Active Operation

COMBAT MODE

The standby display of your Playdate will open up to reveal the capture screen after you've opt to engage with a spirit. The ghost you've encountered will appear in the largest window on the display, and will flutter around as they're ought to do. The auxiliary window showing the ghost signal strength will transform to a targeting window. Using the targeting window in tandem with the crank is essential to capturing a ghost.

CAPTURING THE GHOST

Tilt your playdate so that the targeting crosshair is aligned with the circular capture zone in the targeting window. Once aligned, crank to activate the spectral laser. Two beams will emit from your console and strike the ghost, drawing it closer to the containment unit. Note the bar at the top of the screen, as this indicates how close you are to a successful capture.

If you manage to capture the ghost, you will be directed to a new screen that will display more information about the spirit's traits and quality ranking. If your ghost manages to escape, then you'll need to find it again later.

References and Collection

ACCESSING THE MENU

Hitting the Menu button allows you to access interesting information about the ghosts you've captured, as well as view your own progress on your journey to become the ultimate paranormal investigator.

VIEWING YOUR COLLECTION

The Collection button on the menu screen allows you to access your gallery of contained spirits. Ghosts you've caught will appear within the small boxes of your collection. Simply highlight the ghost you're interested in and press the A button to investigate further. After catching a ghost the device will automatically collect a photograph of the specimen, and format a description of its behaviors.

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The menu also offers shorthand descriptions of the mechanics and features outlined in this manual. If you ever forget how to use the software, feel free to use these as reference.

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